EULUMDAT Photometric Data File Format (LDC)

Line	Designation	Number of characters
1	Company identification/data bank/version/format identification	max. 78
2	Type indicator Ityp	1
	Ityp = 1 point source with symmetry about the vertical axis	
	Ityp = 2 linear luminaire	
	Ityp = 3 point source with any other symmetry	
	(only linear luminaires, Ityp = 2, are being subdivided in longitudinal and transverse directions)	
3	Symmetry indicator Isym	1
	Isym = 0 no symmetry	
	Isym = 1 symmetry about the vertical axis	
	Isym = 2 symmetry to plane C0-C180	
	Isym = 3 symmetry to plane C90-C270	
	Isym = 4 symmetry to plane C0-C180 and to plane C90-C270	
4	Number Mc of C-planes between 0 and 360° (usually 24 for interior, 36 for road lighting luminaires)	2
5	Distance Dc between C-planes (Dc = 0 for non-equidistantly available C-planes)	5
6	Number Ng of luminous intensities in each C-plane (usually 19 or 37)	2
7	Distance Dg between luminous intensities per C-plane (Dg = 0 for non-equidistantly available luminous intensities in C-planes)	5
8	Measurement report number	max. 78
9	Luminaire name	max. 78
10	Luminaire number	max. 78
11	File name	8
12	Date/user	max. 78
13	Length/diameter of luminaire (mm)	4
14	Width of luminaire b (mm) (b = 0 for circular luminaire)	4
15	Height of luminaire (mm)	4
16	Length/diameter of luminous area (mm)	4
17	Width of luminous area b1 (mm) (b1 = 0 for circular luminous area of luminaire)	4
18	Height of luminous area C0-plane (mm)	4
19	Height of luminous area C90-plane (mm)	4
20	Height of luminous area C180-plane (mm)	4
21	Height of luminous area C270-plane (mm)	4
22	Downward flux fraction DFF (%)	4
23	Light output ratio luminaire LORL (%)	4
24	Conversion factor for luminous intensities (depending on measurement)	6
25	Tilt of luminaire during measurement (road lighting luminaires)	6
26	Number n of standard sets of lamps (optional, also extendable on company-specific basis)	4
26a	Number of lamps	n * 4
26b	Type of lamps	n * 24
26c	Total luminous flux of lamps (lm)	n * 12
26d	Color appearance / color temperature of lamps	n * 16
26e	Color rendering group / color rendering index	n * 6
26f	Wattage including ballast (W)	n * 8
27	Direct ratios DR for room indices k = 0.6 ... 5 (for determination of luminaire numbers according to utilization factor method)	10 * 7
28	Angles C (beginning with 0 degrees)	Mc * 6
29	Angles G (beginning with 0 degrees)	Ng * 6
30	Luminous intensity distribution (cd/klm)	(Mc2-Mc1+1) * Ng * 6
	when Isym = 0, Mc1 = 1 and Mc2 = Mc	
	when Isym = 1, Mc1 = 1 and Mc2 = 1	

when Isym = 2, Mc1 = 1 and Mc2 = Mc/2+1
when Isym = 3, Mc1 = 3*Mc/4+1 and Mc2 = Mc1+Mc/2
when Isym = 4, Mc1 = 1 and Mc2 = Mc/4+1

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